

Fall 2011 Extension Activities

Connecting KW | AG to your classroom

Trompe L'oeil

Predecessor to Photorealism



Ozias Leduc, Nature Morte aux Livres, 1882.

Trompe L'oeil is a style of painting that deceives the viewer into believing that they are seeing three dimensional objects in a two dimensional image. Trompe L'oeil murals and frescoes were first created in Ancient Greece and Rome; examples were found in the ruins of Pompeii.

Challenge your students to create a drawing of an insect sitting on their desk. They must use shadow and light to create the illusion that the bug is real! The technique of foreshortening is also essential: objects appear shortened because they are angled towards the viewer.

Artists and Terminology to Explore With Your Students:

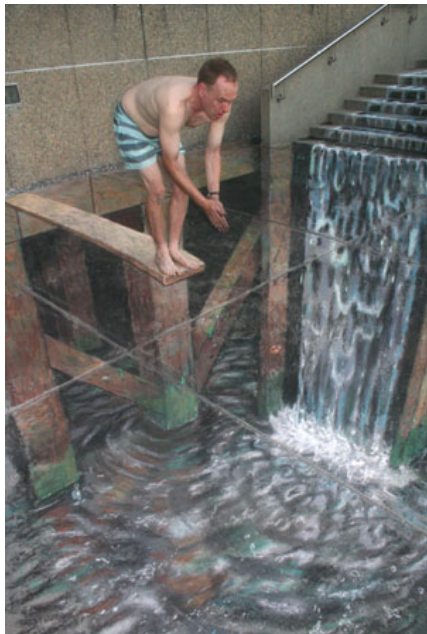
Ozias Leduc	Foreshortening
John Haberle	Quodlibet (in paintings)
William Harnett	Set Design

Online Resources:

<http://www.nga.gov/press/exh/176/index.shtm>
<http://www.quodlibetica.com/>

Anamorphosis

Art Messes with Reality



Julian Beever, Waterfall.

Anamorphosis is a distorted image requiring the viewer to use special devices or see the artwork from a particular vantage point in order to see the image accurately. There are many examples of contemporary anamorphosis rendered in chalk in public spaces, but it dates back to the Renaissance.

Remember Mad Magazine "Fold-ins"? Have your students create a drawing that contains two images in one. The second image can only be seen once the page is folded in a specific location.

Artists and Terminology to Explore With Your Students:

Julian Beever	Optical Illusion
Hans Holbein	Slant Art
Myrna Hoffman	Penrose Triangle

Online Resources:

<http://oozandoz.wordpress.com>
<http://www.anamorphosis.com/>